



Luis Vega
luis_vega@vegaestudios.com
310.351.1195

Experience

Oct 2009 - Dec. 2009

RP & Associates, Inc
Bobble Head Designer

- Created several designs for bubble head dolls for the San Francisco Giants. The designs include Elton John, Jerry Garcia and Pablo Pandoval

Oct 2009

yU+co
Character Designer

- Created mascot design for the USA Pavillion in shanghai's 2010 World Expo

Feb 2009 - July 2009

Walt Disney Consumer Products
Character Artist

- Created artwork based on characters from Cars, Toy Story, Mickey Mouse & friends and Power Rangers
- Designed and created new products
- Revision and Approval of products submissions by Licensees

Disney Portfolio available only upon request

Oct 2008 - Feb. 2009

yU+co
Animator / Designer / Concept Artist / Modeler

- Created, Designed, modeled and animated a GSN commercial
- Worked on the modeling for a race sequence in Fast and Furious 4
Work in the animation of the cars and the cameras on that sequence
Assisted in the Rendering and design of the look of the sequence
- Created the concept for a Nickelodeon's Dora the Explorer project

Sept. 2008

Satl Inc.
Animator / Illustrator
• Worked on a "Fuel TV" Network ID

June - July 2008

Image Metrics
Character Animator
• Worked on Facial Animation for Rock Star's "Mid Night Club 4" video game

Education

2005 - 2008

Otis College of Art and Design

BFA Digital Media with an emphasis on character animation
Graduated with honors, overall GPA 3.65
Dean's List 2005 to 2008

Skills

Computer Skills:
Work on Mac and PC Platforms

- Maya
- Toon Boom Studio
- Photoshop
- Illustrator
- After Effects

- Artistic Skills:
- Figure and Animal drawing
 - 3D Modeling
 - Sculpture

- Languages:
- English
 - Spanish